HISTORY 199 GOING GLOBAL: A SHORT HISTORY OF THE WORLD

Fall 2009 MWF 10:00 AM Kauke 038

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INTRODUCTION:

This course looks at the new field of global history. Global history is often grouped with World History, which examines the history of diverse cultures over time. In contrast, global history is somewhat more focused. It examines a set of historical problems that include the interactions between different cultures, the ways that those interactions have changed over time, and the ways that those interactions have changed the course of history. Like World History, however, global history attempts to move away from the emphasis on European and North American History that was standard in most history courses until very recently. Also like World History it attempts to shed light on the role that global, transnational and cross-cultural forces have long played in history.

The course will be divided into three sections. The first part will use Thomas Friedman's *The World Is Flat* to examine globalization. Interest in this contemporary process explains the interest of historians in exploring its historical

antecedents. The second part will center of *The Human Web* by J.R. and William McNeill. *The Human Web* provides the big picture of global history, from its beginnings to the present day. It looks as how the process of exchange between societies and cultures has changed over time. The authors ask how and why it changed. They focus on the objects (everything from diseases and ideas, to weapons, jewels, crops and animals), ends (war, trade, etc.) and means of exchange (technology) and ask the big question of whether contemporary globalization is unprecedented or just another phase in an ongoing process of global interactions. The third part of the course will examine at a case study, Alfred W. Crosby's *Children of the Sun*. Crosby looks at global history from the perspective of energy.

Course assignments will employ new presentation and communication technologies. The principal assignment will be the creation of an On-line Virtual Global History Museum that the class will design as a group and in which each student will create his/her own web-based exhibit.

LEARNING GOALS:

At the end of the course, students should be able to:

- 1. Define global history.
- 2. Identify the "big" questions that global historians typically ask.
- 3. Identify key phases in global history and distinguish between them.
- 4. Critique contemporary discussions of globalization from a historical perspective.
- 5. Explain the historical antecedents to globalization.
- 6. Explain the connection between global tendencies and historical change at the local level. (This should translate into a better understanding of the ways that global processes might have an impact on their own lives and communities.)
- 7. Map arguments in works of history.
- 8. Use new presentation and communications technologies to present their ideas.

REQUIRED READING:

- 1. Alfred W. Crosby, *Children of the Sun* (Norton 2006)
- 2. Thomas Friedman, The World Is Flat. 3.0 Edition (Picador 2007)
- 3. J.R. McNeill And William H. McNeill, The Human Web (Norton 2003)
- 4. Mary Lynn Rampolla, A Short Guide To Writing in History. 6th Edition (Bedford 2009) This book may not be available until the 2nd week of classes.

All books are available in the College bookstore.

REQUIRED TECHNOLOGIES:

Confluence (Wiki Software)

Delicious (Social Bookmarking)

Mapbuilder

Voicethread (For sharing and commenting on images)

X-Timeline

Woodle (Course Management Software)

Yammer (equivalent of Tweet for communication at COW)

Zotero (Bibliography)

All technology is available on-line and free. We highly recommend that you begin familiarizing yourself with it as soon as possible. The three that you should pay most attention to are Mapbuilder, X-Timeline and Zotero as they wil play a significant role in major assignments. Please ask us if you have questions.

Our assumption is that most students have laptops but you will not need one to do well in the course. There is ample access to computers on-campus for all students at a variety of computer labs.

EVALUATION:

Virtual Global History Museum	20%	
Final Exam	15%	
Crosby Assignment	10%	
Formal Assignments (approx. 6)	30%	
Attendance, Participation and	25%	
Informal Assignments		
Course	100%	

REMARKS ON EVALUATION:

1. Attendance at **ALL** classes is **mandatory**. Do not come to class late! If you have an academic or medical excuse, please contact either Professor Holt or Professor Pozefsky beforehand. Every **unexcused absence** and every incidence of **lateness** will result in a **reduction of the final grade**.

- 2. If you have **more than three unexcused absences** you will receive a **grade of F** for the course. There will be **no warnings**.
- 3. Students will be expected to come to class prepared. They should demonstrate their mastery of the reading through regular participation and timely completion of all homework assignments. Failure to participate regularly, lack of familiarity with assigned readings, late, careless, sloppy or incomplete fulfillment of assignments will result in lower grades.
- 4. Expect regular quizzes and in-class exercises to test your familiarity the assigned readings.
- 5. Written Assignments (including written portions of technology assignments): In determining a grade, **style and grammar** will be weighed as heavily as content. We have assigned short papers/themes in order to give you time to **think carefully** about **every word, sentence** and **paragraph**.
- 6. All written assignments will be evaluated by the following **5 criteria**: (1) factual knowledge of the assigned books and in-class presentations, (2) your understanding of the central themes of the readings, (3) analysis of an argument and/or the articulation of your own argument, (4) your paper's own style and construction, (5) integration with the class work that precedes the assignment. **Your writing should be argumentative and problem centered**.
- 7. **Technology assignments must be completed on-time**. All of the essential digital history tools for this project will be introduced in class well in advance of component due dates. Make sure that you take the time when the tools are first introduced to ensure that you are comfortable with the technology required for these projects. Also, leave yourself ample time to produce work of the highest quality. Last-minute technological excuses for not submitting work on time will not be accepted. Late work will be penalized.
- 8. Technology assignments will be graded according to several criteria including: content (adherence to the assignment, mastery of course materials and quality of thought), form (including aesthetics/appearance) and mastery of the technology.
- 9. There are times in the class when it may be useful to bring a laptop. However, surfing the web (even in ways related to course content), messaging and checking e-mail will not be permitted. At other times, we may ask that all laptops be closed. Failure to adhere to any of these guidelines will result in the quiz grade equivalent of an F being averaged into your final grade. More than

three infractions of these rules will result in your losing the right to bring your laptop to class.

- 10. Late assignments of all kinds (including technology) will be penalized at the rate of one quality point per day. If you need an extension, see one of the course instructors at least two days before the deadline. Excuses will not be accepted after that time.
- 11. You must satisfy **ALL** of the course **requirements** to pass the course.
- 12. You must turn in satisfactory (passing) versions of **every** assignment in order to pass the course.
- 13. We follow the College of Wooster guidelines for grading. "A" grades reflect excellent work, "B" grades very good work, "C" grades adequate work, and "D" minimal work. Grades of "F" are reserved for work that is unsatisfactory in its content, relationship to the assignment, and/or degree of effort.
- 14. **Plagiarism** and other violations of the **Honor Code.** We call your attention to the code of academic integrity in the <u>Scot's Key</u> and ask that you **read The Code**. Please note that **YOU** are responsible for knowing the contents on your own. Pay particular attention to the passages on **plagiarism**. All work will fall within the scope of the Code.
- 15. A single incidence of plagiarism on the part of any student will result in that student receiving a grade of "F" for the entire course.

You should be aware of the following **principles** regarding **plagiarism**:

- a) Any idea or argument taken from a work that is not your own (whether printed, taken from the internet, from another student or even from a classroom lecture) must be properly cited. In other words, it must be incorporated in a footnote. If not, your work will be considered plagiarism.
- **b)** All quotations must be properly cited. If not, your work will be considered plagiarism.
- c) Any grouping of three or more words taken directly from a work that is not your own (whether taken from printed works, from the internet or from the written work of another student) must appear in quotation marks and be properly cited. If not, your work will be considered plagiarism.
- **d)** The **borrowing** of any complete sentence, sentence fragment or sequence of three or more words from a work that is not your own (whether taken from printed works, from the internet or from the

written work of another student) without quotation marks and without proper citation is **plagiarism**. This includes words taken from printed and on-line reference works such as dictionaries and encyclopedias.

16. **Digital Plagiarism**: Although you may receive help from your classmates and others on all assignments (unless otherwise specified), you must complete all parts of al technology assignments on your own. Your signature or work submitted digitally by your from a computer will be considered certification that all of the work submitted is your own. The discovery of work (whole assignments and/or large and small portions of assignments) completed by someone else or copied from someone else is a form of plagiarism and will result in a grade of F in the course.

SCHEDULE OF LECTURES AND ASSIGNMENTS:

NOTE: Readings and written assignments are due on the day that they appear on the schedule. Additional reading, writing and in-class assignments will be announced on a weekly basis. **Check the schedule regularly** and plan your time accordingly. This schedule is meant as a guide but it may be revised from time to time to account for the pace and interests of the class.

PART I. A NEW HISTORY FOR A GLOBALIZING WORLD

Week One

M 8/24 What is Global History?

W 8/26 The Syllabus

The World is Flat Read: Friedman 3-50

F 8/28 Critical Reading for the Study of History

Read: Friedman 50-93

Week Two

M 8/31 Concept Mapping and Critical Thinking

Read: Friedman 93-137

W 9/2 The Flatteners I

Read: Friedman 137-199

F 9/4 Mapbuilder

Due before class: Concept Mapping Exercise

Week Three

M 9/7 Discussion: Convergence and Sorting Out

Read: Read: Friedman 200--262

W 9/9 Discussion of Concept Maps

Due before class: Draft of Mapbuilder Assignment

F 9/11 Discussion: The Right Stuff, etc.

Read: Friedman 308-336, 489-514

Week Four

M 9/14 Discussion and presentation of maps

Due before class: Mapbuilder assignment with Text and Images

W 9/16 Social Bookmarking (Delicious) and X-Timeline

Read: Friedman 533-579, 607-636

F 9/18 Due before class: Draft X-Timeline Assignment

Week Five

M 9/21 Due before class: X-Timeline Assignment

W 9/23 VoiceThread

Read: Reviews of Friedman

F 9/25 Discuss: Reviews and Voice Thread Images

Due before class: VoiceThread Assignment

PART II. Global History: The Big Picture

<u>Week Six</u>

M 9/28 No Class (Yom Kippur)

Read: McNeill 3-41

W 9/30 The Human Web I

Due before class: Group Concept Maps on Friedman

F 10/2 The Human Web II

Read: McNeill 41-81

Week Seven

M 10/5 Fall Break

W 10/7Human Web Assignment Introduced (Virtual Global History Museum -VGHM) and Zotero Complete before class: Zotero Tutorials Read: McNeill 82-116 F 10/9 Human Web Assignment Due: Preliminary VGHM bibliography on Zotero and Delicious Week Eight M 10/12Thickening Webs Read: McNeill 116-154 W 10/14Due before class: X-Timeline Component of VGHM F 10/16 The Web Goes Global Read: McNeill 155-212 Week Nine M 10/19Due before class: Draft Mapbuilder component of VGHM W 10/21Due before class: Mapbuilder component of VGHM with Text and **Images** Tightening the Global Web F 10/23 Read: McNeill 213-267 Week Ten M 10/26The Modern World Read: McNeill 268-318 W 10/28Due before class: Draft VGHM with Text F 10/30 Conclusions: Read: McNeill 319-327 and Reviews Week Eleven M 11/2Discuss and Present Draft VGHM Exhibits Read: TBA Due before class: Final version of VGHM Exhibits W 11/4F 11/6 Concept Maps Due before class: Group Concept Maps of McNeill

PART III: THEORIES OF GLOBAL HISTORY AND A CASE STUDY

Week Twelve Theory I M11/9Read: TBA W 11/11 Theory II Read: TBA F 11/13 Energy in Global History Read: Crosby 1-58 Week Thirteen M 11/16 Fossil Fuels in an Age of Industry Read: Crosby 59-116 W 11/18 The Future of Energy Read: Crosby 117-166 F 11/20 Concept Map Due before class: Group Concept Map of Crosby Week Fourteen Theory III M 11/23Read: TBA Begin assignment on Crosby (Choice of Technology) W 11/25 Thanksgiving Break F 11/27 Thanksgiving Break Week Fifteen M 11/30Reconsideration of *The World Is Flat* From a Historical Perspective Continue working on assignment on Crosby W12/2Reconsidering the Virtual Global History Museum Review museum on-line

Due before class: Crosby Assignment

F 12/4

Review

M 12/7 Final Exam (7:00 PM)